## MathWorks **AUTOMOTIVE CONFERENCE 2024** North America

# How Cloud-Based Virtual Vehicles help you Build Next-Gen Software

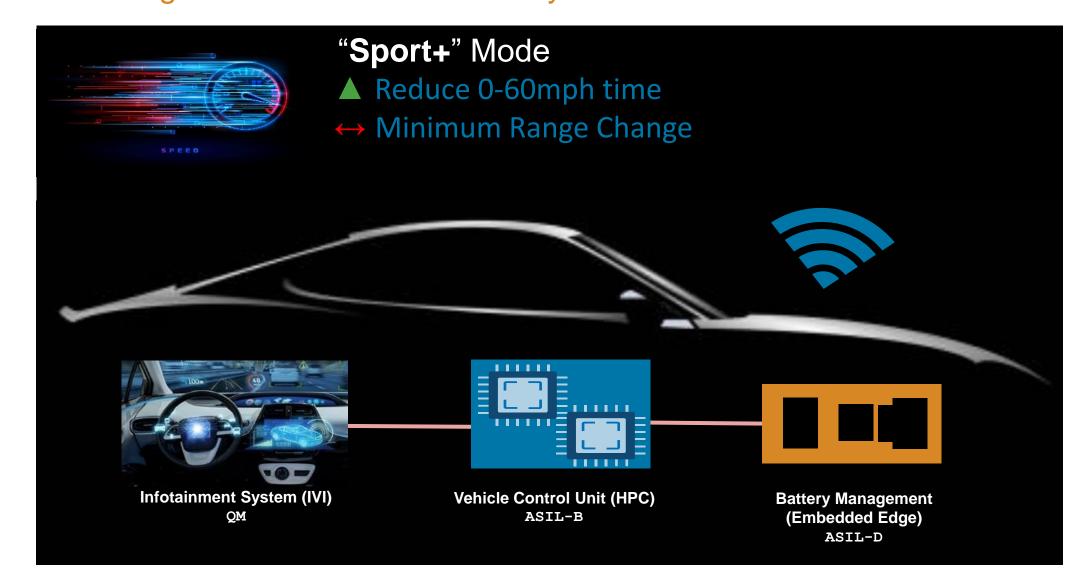
Sameer K Muckatira, MathWorks



(He/Him)



## Motivation Can we design new software without any vehicle/HiL time?



## Key Takeaways

**Goal:** Empower engineers to assess the impact of software changes, unhindered by hardware access limitations.

- SDVs lead to more frequent software releases, increasing vehicle complexity and systemic interactions.
- Virtual vehicle simulations allow you to assess software changes on system performance, minimizing test-cell and in-vehicle testing needs.
- Scale up simulation runs on the cloud to efficiently evaluate design alternatives faster.
- Vehicle and physics models can be re-used to test your production intent software stacks

   in MiL, SiL, and virtual ECU testing.

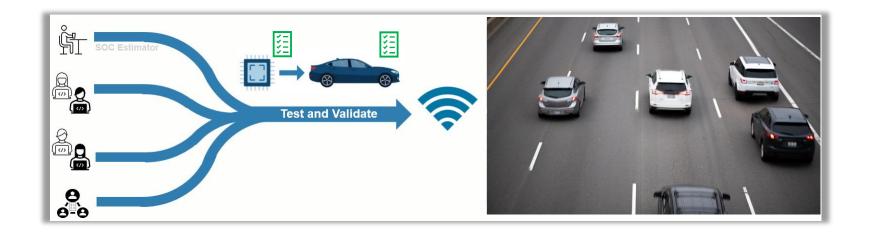
## Agenda

**Goal:** Empower engineers to assess the impact of software changes, unhindered by hardware access limitations.

Challenges of SDV Software Development

- Building Virtual Vehicle Simulations
- Scale Up Simulations Moving from Desktop to the Cloud
- Reuse Virtual Vehicles Models for Production Testing

## What is a Software-Defined Vehicle?



Brand-distinctive features and main value for the customer **will come from Software** 

Software development extends beyond production start, with **continuous updates** delivered throughout the vehicle's lifetime.

## **Problem Statement**

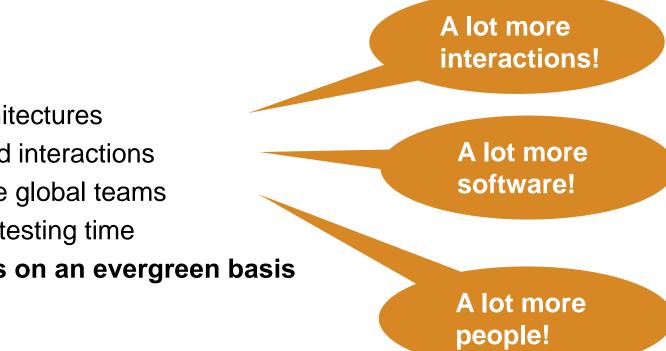
What slows down your software planning and release?

- Increasing complexity of E/E architectures
- More software = more unexpected interactions
- Coordinate work between multiple global teams
- Scarcity of test cell time / vehicle testing time

.... and now do this on an evergreen basis

## **Problem Statement**

What slows down your software planning and release at **a larger scale**?

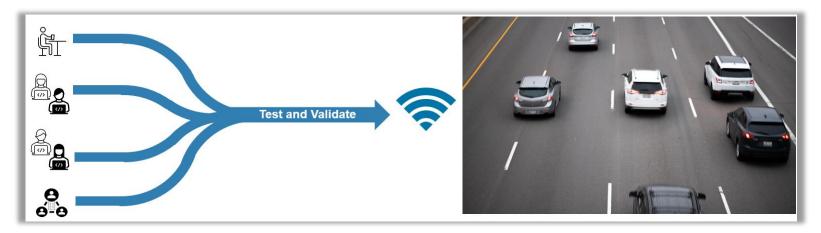


- Increasing complexity of E/E architectures
- More software = more unexpected interactions
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.... and now do this on an evergreen basis

The continuous cycle of software releases and the expansion of global engineering teams elevate traditional vehicle development challenges into persistent, dynamic obstacles

## Addressing the Challenges

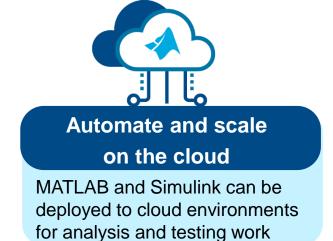


Develop faster without compromising on software quality?



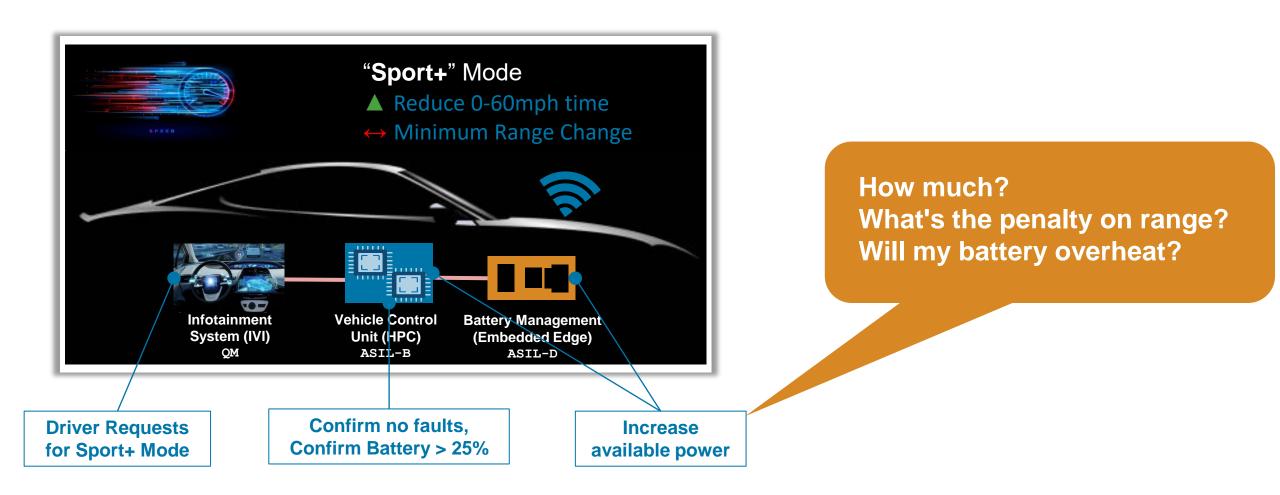
Virtualize systems for analysis and testing

Build Virtual Vehicles to the right level of fidelity, integrating physics and software models

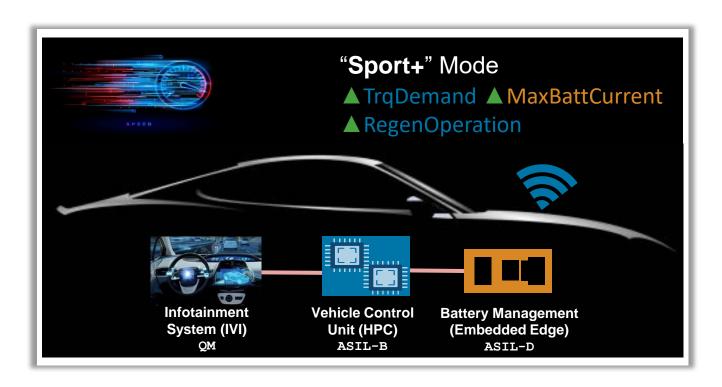


# EV Sport+ Mode

Stakeholder needs - How will it function?



## EV Sport+ Mode Stakeholder needs → Engineering insights



### **Challenge:**

## Performance goals 0-60 mph in <6 seconds Quantify loss in Range Quantify gains from regen in different driving conditions

### Variables

Maximum Battery Current Lim (A) Brake-Regen Operation Limits (mph)

How much can we learn this without access to a vehicle?

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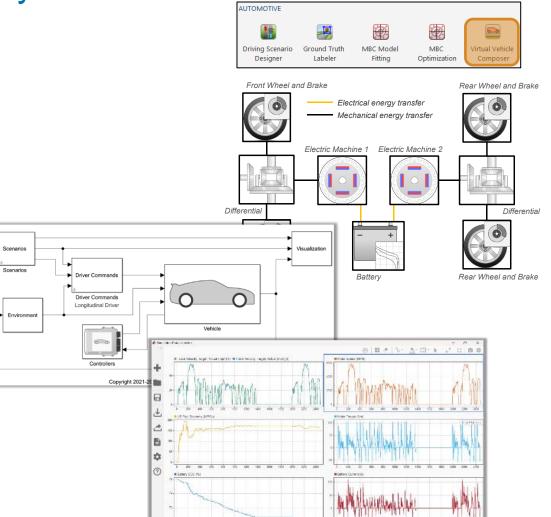
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# Virtual Vehicle: Build Your Models Quickly

Constructing a dual-motor EV model from nothing

### The Virtual Vehicle Composer App

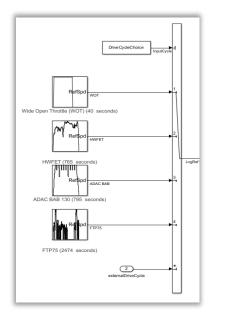
- Quickly build and run a virtual vehicle
  - Based on libraries from Powertrain Blockset, Vehicle Dynamics Blockset & Simscape
  - Specify vehicle architecture, input datasheet details and calibration parameters
- Constructed model Includes calculations for energy consumption
- Access to prebuilt drive cycles



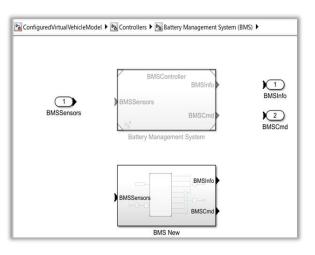
# Virtual Vehicle: Customize Your Virtual Vehicle

Update your model based on the fidelity you require

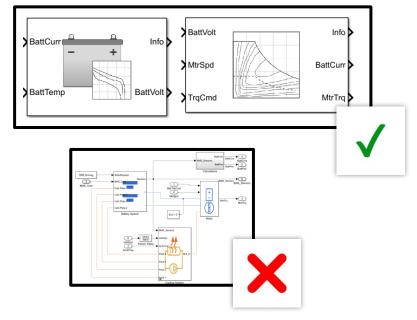
 Leverage Simulink's large scale modeling features to easily add details to your virtual vehicle



Choose between available drive cycles or input your own data



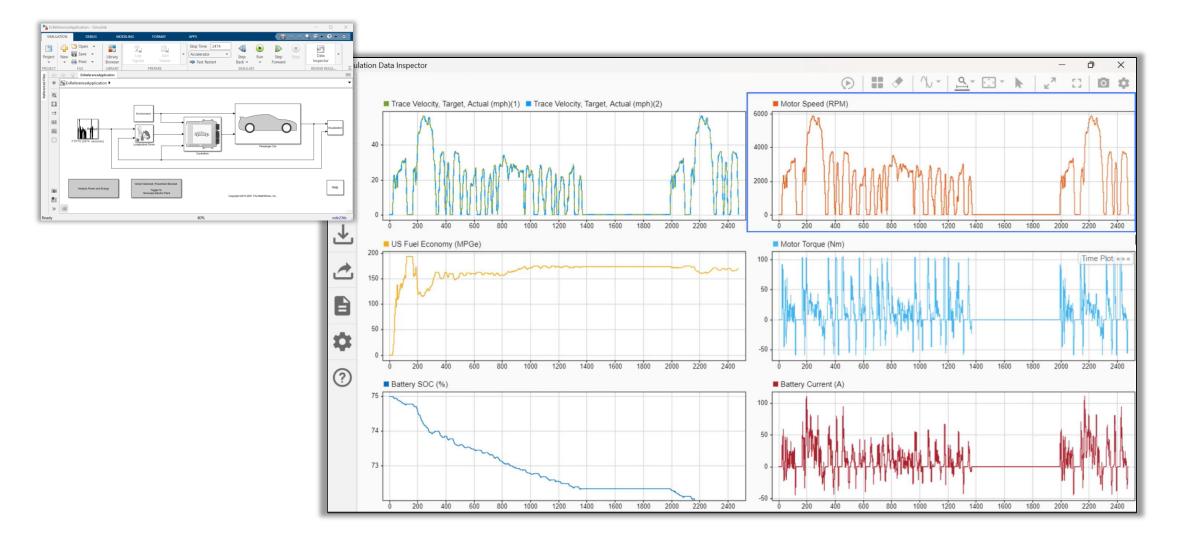
Custom BMS added as a variant subsystem



Speed over accuracy: Used Simulink powertrain blocks instead of Simscape

# Virtual Vehicle: Running Simulations

What can I learn from simulation?

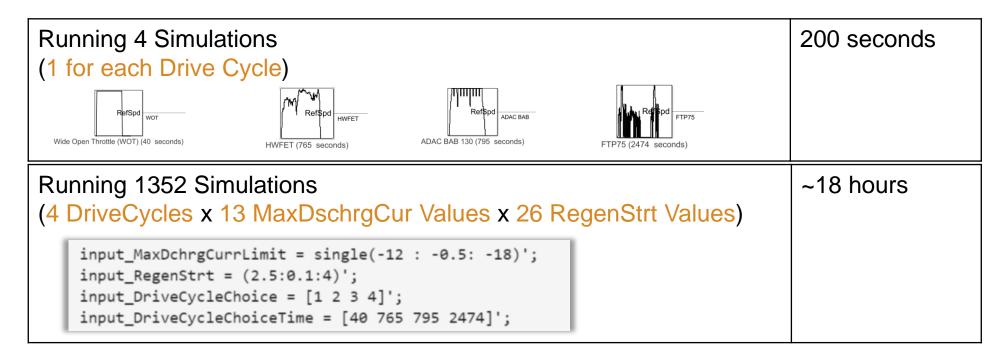


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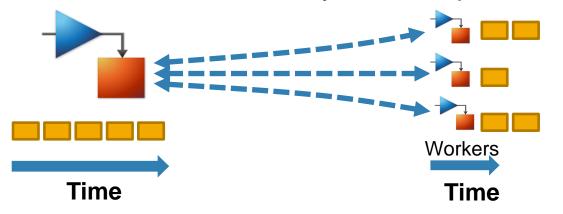
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## The Need to Scale Up



Parallelizing this work becomes essential as you scale up the number of Simulations



## Leveraging the Simulink.SimulationInput Object

- The Simulink.SimulationInput object is a useful way to define specific changes to be made for each simulation
- Defining the makes it easy to add conditions, and enables you using parsim



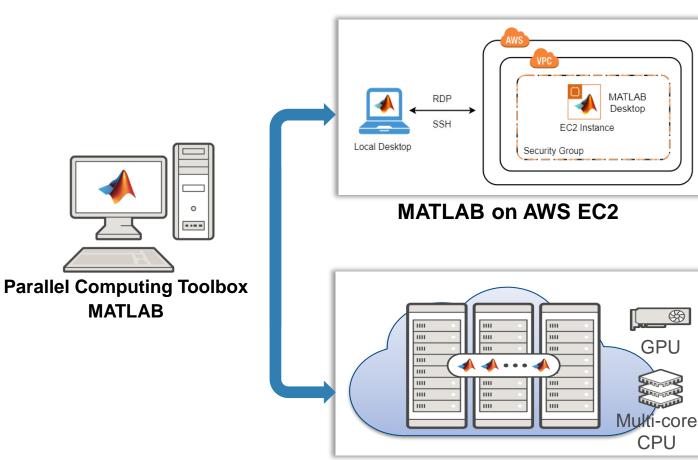
Workspace		
Name *	Value	
😰 in	1x1352 SimulationInput	

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# Scaling up with ${\tt parsim}$ on the Cloud

Different cloud computing resources for different jobs

### simOut = parsim(in)



**MATLAB Parallel Server** 



#### **Running 1352 Simulations**

- ~ 18 hours in series
- ~ 5.2 hours on Quadcore Laptop
- ~ 59 mins on an m5.12xlarge EC2 instance, 24 core

Worker Machine = m5.12xlarge (24 cores)
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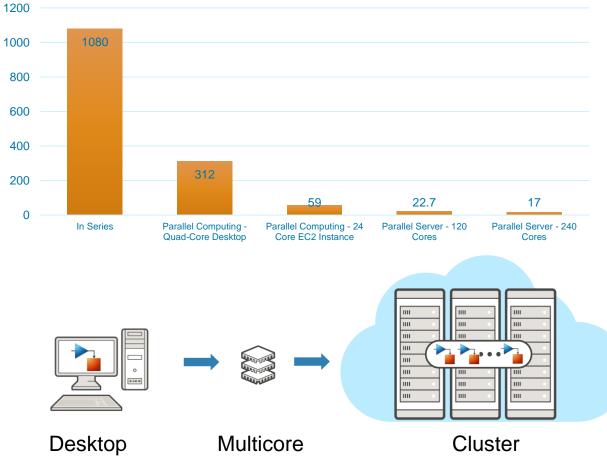
#### **Running 1352 Simulations**

- ~ 22.7 mins on 5 Worker machines, 120 cores
- ~17 mins on 10 Worker machines, 240 cores

# Scaling up with parsim on the Cloud

Takeaways

- Move from Desktop to the cloud with minimal code changes
- Get setup and easily use cloud resources with prebuilt reference architectures
- Choose the right computing resource based on your simulation requirements



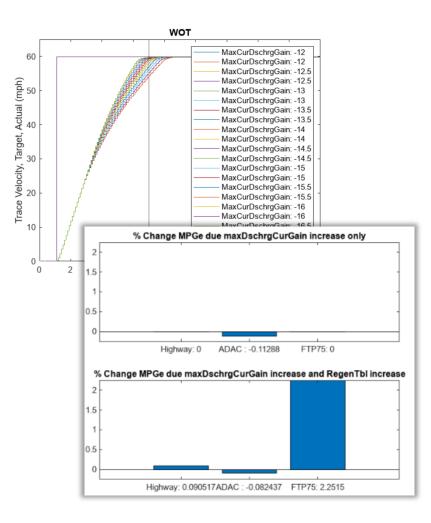
#### Time to Run 1352 Simulations (in Minutes)

# EV Sport+ Mode

Lessons from the multi-simulation study

- Increasing the allowed discharge current by from 10 to 17 (35%) can result in a 0-60 time of under 6 seconds.
- The increased current results in higher energy consumption in high acceleration events, not highway driving.
- Highway cycles or cycles without a lot of braking do not see any gains from regenerative braking.
- Hard braking, as seen in WOT result a gain in MPGe

Study Results: Recommendations			
Max Discharge Current Gain		From To	10 17
Regen Operation During Braking		From To	5 - 9 2.5 - 9
0-60mph time	▼	From To	6.9 secs 6 secs



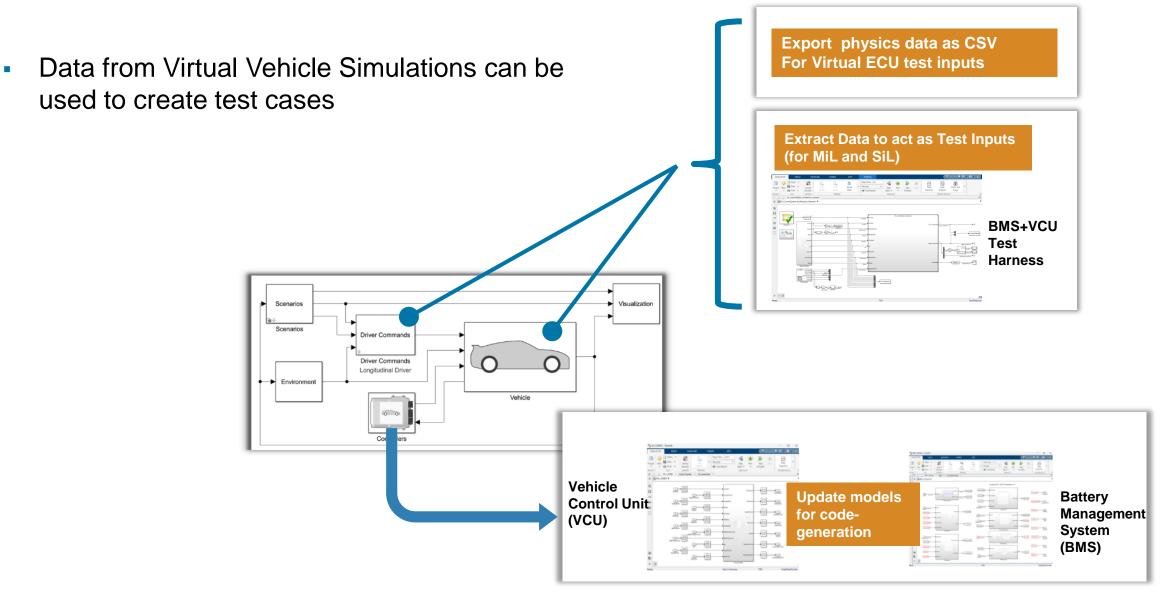
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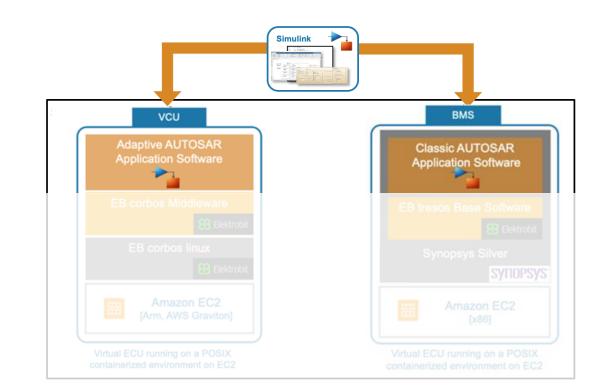
## From Analysis Models → Production Software Testing



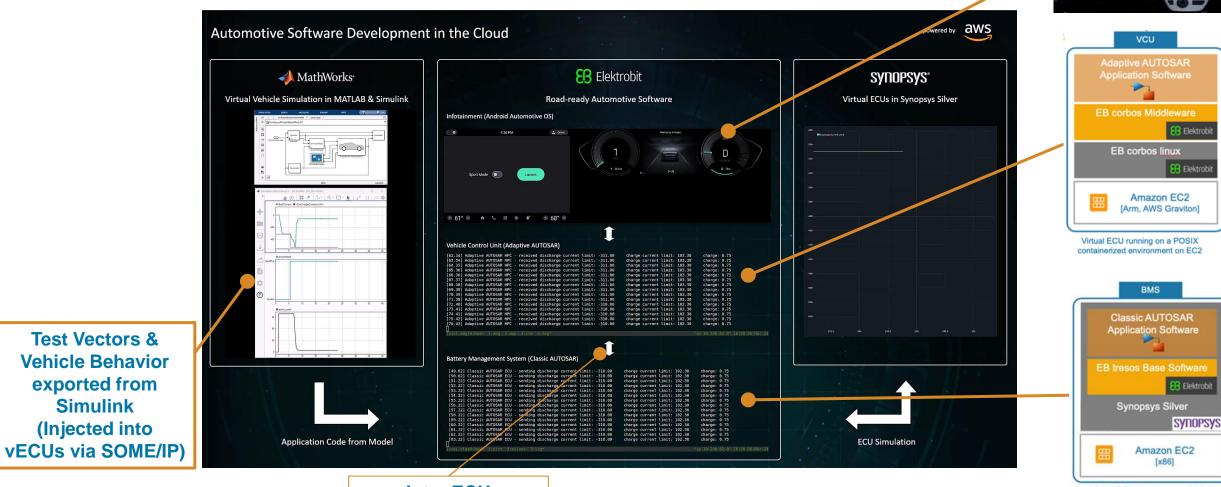
# From Analysis Models $\rightarrow$ Production Software Testing

Develop and deploy level 3 virtual ECUs to the cloud

- Customize application code interface for specific middleware/hardware
  - Classic AUTOSAR
  - Adaptive AUTOSAR / DDS / ROS
- Verify the application software functionality using Simulink Test (MiL and SiL testing)
- Integrate application code with road-ready middleware to deploy within Level 3 virtual ECUs
- Test virtual ECUs in a cloud native environment, using inputs from the Virtual Vehicle Simulation



## From Analysis Models → Production Software Testing Test level 3 virtual ECUs on the cloud



Virtual ECU running on a POSIX containerized environment on EC2

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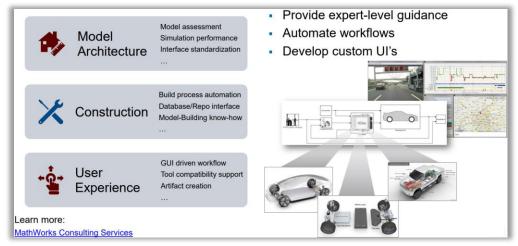
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## MathWorks Resources

#### MathWorks Consulting for Virtual Vehicle Development



#### Solutions Page: Software-Defined Vehicle



## Where can I find more information ?

#### MathWorks Reference Architectures

MathWorks Reference Architectures           Templates for running MATLAB and related products in the public cloud and interfaces with third party technologie           RA 104 followers         Phttps://mathworks.com/cloud         Verified					
Overview ☐ Repositories 53  ☐ Projects ♀ I	Packages A People 46				
Pinned					
💂 matlab-on-aws Public	📮 matlab-parallel-server-on-aws (Public)				
Stand up a MATLAB desktop with Remote Desktop access using AWS CloudFormation					
● HCL 🏠 102 🖞 43	● Shell 🏠 28 😵 13				
A matlab-production-server-on-aws Public	🔒 matlab-on-azure Public				
matlab-production-server-on-aws     Public     Stand up a MATLAB Production Server using CloudFormation	Stand up a MATLAB desktop with Remote Desktop access using				
● Python 😭 23 😵 7	Azure Deployment ● HCL ☆ 35 ♀ 14				

#### Ready to start your SDV journey? Scan the QR code to learn more!



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### Reach out to learn further:





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